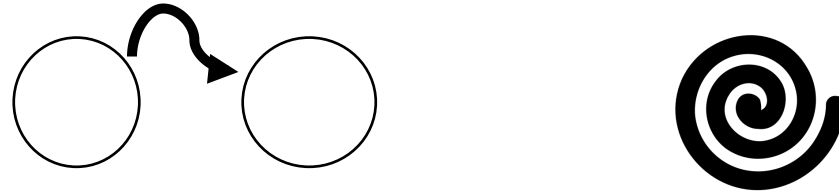
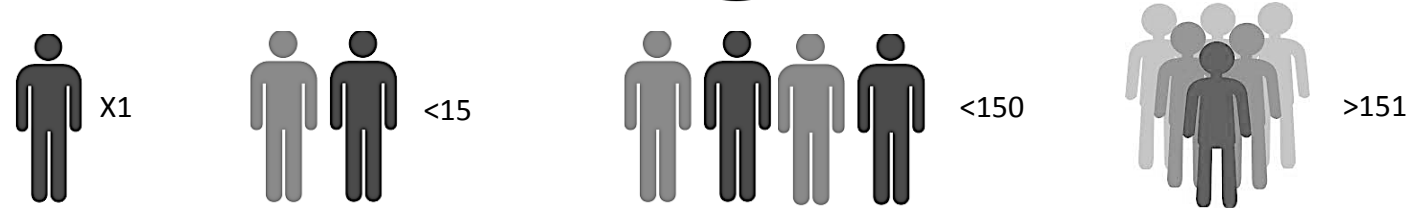


Using codes to support recall of studies (dual coding)

Aim



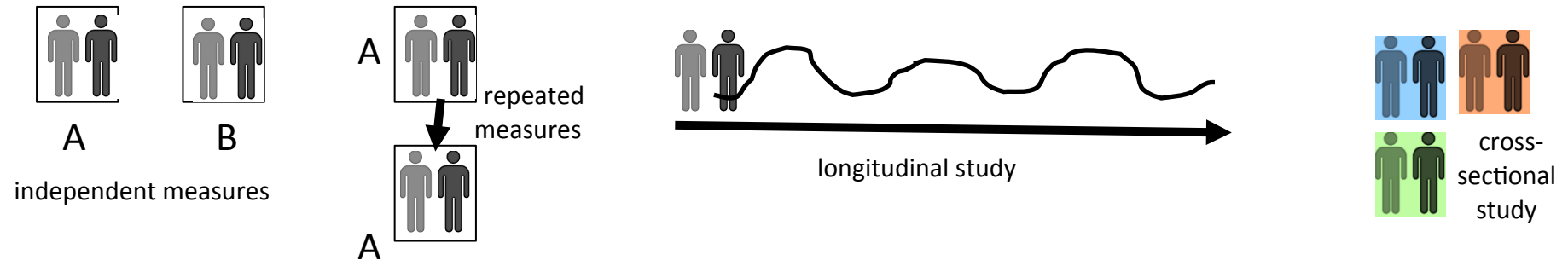
Sample



Research Method

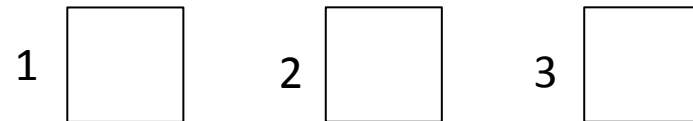


Research design



Procedure

(think step-by-step
instructions like in a recipe)



STUDY 1: COOPER & MACKIE (1986) - how video games affects aggression/violent behaviour

AIM

RESEARCH METHOD

PROCEDURE

SAMPLE

RESEARCH DESIGN

FINDINGS

CONCLUSION

STUDY 2: HEAVEN (1996) – link between Eysenck’s personality traits & delinquency

AIM

RESEARCH METHOD

PROCEDURE

SAMPLE

RESEARCH DESIGN

FINDINGS

CONCLUSION

STUDY 1: PIAGET'S (1952) STUDY OF CONSERVATION OF NUMBER

AIM

RESEARCH
METHOD

PROCEDURE

SAMPLE

RESEARCH
DESIGN

FINDINGS

CONCLUSION

STUDY 2: DWECK'S (2007) STUDY INTO FIXED & GROWTH MINDSET

DEVELOPMENT

AIM

RESEARCH
METHOD

PROCEDURE

SAMPLE

RESEARCH
DESIGN

FINDINGS

CONCLUSION

STUDY 1: DANIEL ET AL. (1991) The effect of amphetamines of the PFC & WCST performance (improve symptoms of schizophrenia)

AIM

RESEARCH METHOD

PROCEDURE

SAMPLE

RESEARCH DESIGN

FINDINGS

CONCLUSION

STUDY 2: TANDOC ET AL. (2015) study into whether Facebook predicts/leads to depression.

AIM

RESEARCH
METHOD

PROCEDURE

SAMPLE

RESEARCH
DESIGN

FINDINGS

CONCLUSION

STUDY 1: BICKMAN (1974)- the effect of uniform on obedience

AIM

RESEARCH METHOD

PROCEDURE

SAMPLE

RESEARCH DESIGN

FINDINGS



CONCLUSION

STUDY 2: MORRELL ET AL. (2011) – NatCen study into why young people were involved in the Tottenham riots

AIM

RESEARCH METHOD

PROCEDURE

SAMPLE

RESEARCH DESIGN

FINDINGS

CONCLUSION

STUDY 1: WILSON ET AL. (2008) – case study of Clive Wearing

AIM

RESEARCH
METHOD

PROCEDURE

SAMPLE

RESEARCH
DESIGN

FINDINGS

CONCLUSION

STUDY 2: BRAUN ET AL. (2002) – impact of adverts on autobiographical memory.

AIM

RESEARCH
METHOD

PROCEDURE

SAMPLE

RESEARCH
DESIGN

FINDINGS

CONCLUSION

STUDY 1: FREUD (1918) – dream analysis of the ‘Wolfman’

AIM

RESEARCH
METHOD

PROCEDURE

SAMPLE

RESEARCH
DESIGN

FINDINGS

CONCLUSION

STUDY 2: WILLIAMS ET AL. (1992) – study of bizarreness of dreams & fantasies.

AIM

RESEARCH
METHOD

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FINDINGS

CONCLUSION